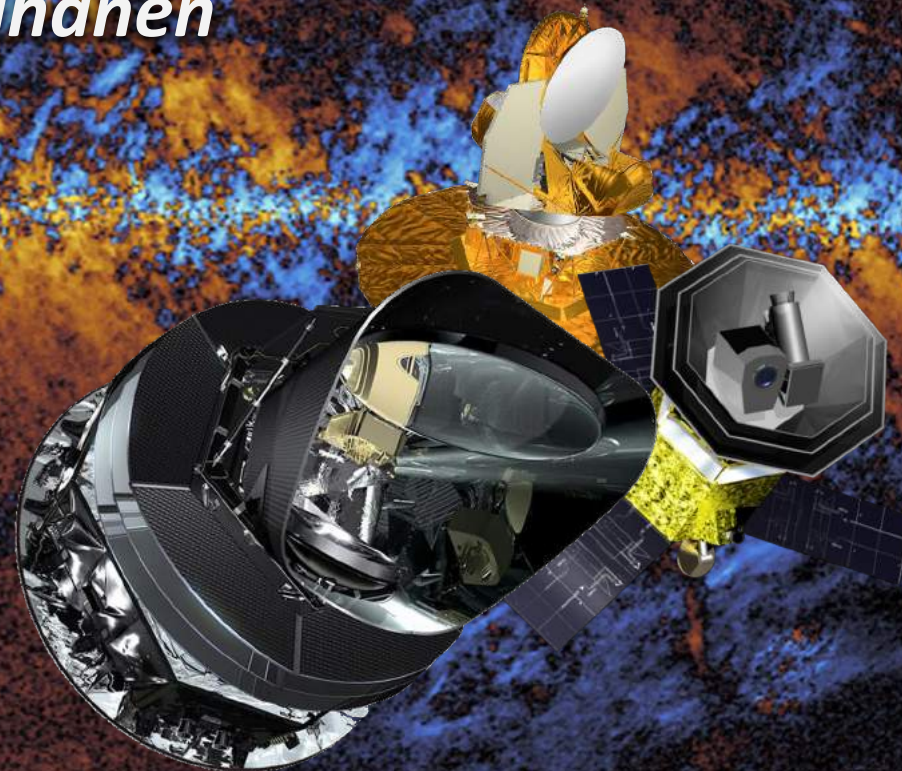


BeyondPlanck

WP4: Map-making

Elina Keihänen



Final Review, December 15, 2020

Purpose:

Implement the map-making step in BeyondPlanck pipeline

- Main responsibility: University of Helsinki
- Coordinator: Elina Keihänen
- People involved: Anna-Stiina Suur-Uski

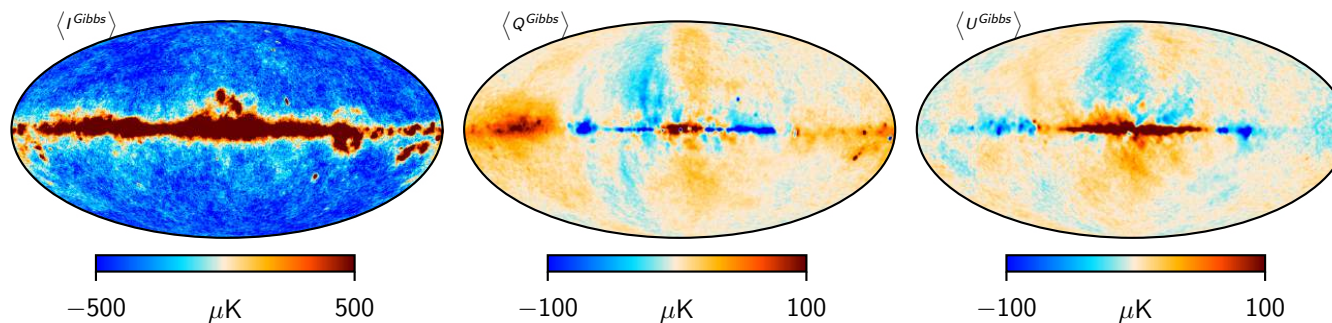
Deliverables:

- 4.1. Prototype MADAM module
- 4.2. Tuned MADAM module
- 4.3. 4D map interface

What is map-making?



- Map-making:
 - One (heavy) processing step in conventional CMB processing
 - Input: Calibrated time-ordered data (TOI)
 - Output: Frequency maps of in temperature and polarization (CMB+foregrounds)

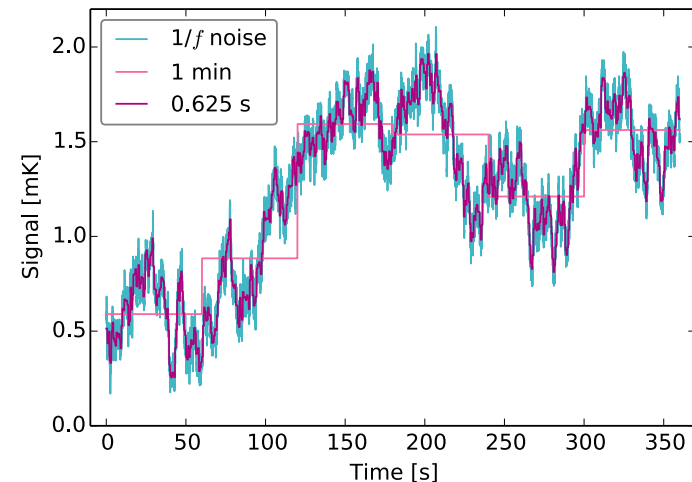


- Provides input to next processing steps (component separation, cosmological parameters)
- Removal of correlated noise

- Traditional map-making methods fall into two categories:
 - Maximum-likelihood (GLS) methods
 - Destriping methods

- GLS
$$\mathbf{m} = (\mathbf{P}^T \mathbf{C}^{-1} \mathbf{P})^{-1} \mathbf{P}^T \mathbf{C}^{-1} \mathbf{y}$$

- Destriping:
 - Correlated noise modelled as a sequence of offsets, “baselines”
 - Baseline length as parameter



- LFI DPC uses Madam destriper for map-making
 - Baseline lengths 0.25-1.0 sec

Map-making through Gibbs sampling



- New: map-making through Gibbs sampling
- Make correlated noise a Gibbs variable
- Formalism borrowed from destripping

$$y = P m + F a + n$$

Diagram illustrating the map-making equation:

- y : Observed data
- P : Pointing matrix (indicated by a downward arrow from "Pointing matrix")
- m : Map (indicated by an upward arrow from "Map Sampled")
- F : baseline-to-TOI (indicated by a downward arrow from "baseline-to-TOI")
- a : Noise baseline (indicated by an upward arrow from "Noise baseline Sampled")
- n : white noise (circled in orange, with "white noise" written next to it)

- Draw samples from conditional likelihoods

$$\mathbf{m}' \leftarrow P(\mathbf{m} \mid \mathbf{a}; \mathbf{y}, \mathbf{C}_w)$$

$$\mathbf{a}' \leftarrow P(\mathbf{a} \mid \mathbf{m}; \mathbf{y}, \mathbf{C}_w, \mathbf{C}_a)$$

- Map-making is broken into two manageable steps

1) Map binning:

$$\mathbf{m}' = (\mathbf{P}^T \mathbf{C}_w^{-1} \mathbf{P})^{-1} [\mathbf{P}^T \mathbf{C}_w^{-1} (\mathbf{y} - \mathbf{F} \mathbf{a}) + \mathbf{C}_w^{-1/2} \boldsymbol{\omega}_1]$$

2) Correlated noise:

$$\mathbf{b} = \mathbf{C}_w^{-1} (\mathbf{y} - \mathbf{P} \mathbf{m}') + \mathbf{C}_w^{-1/2} \boldsymbol{\omega}_2 + \mathbf{C}_a^{-1/2} \boldsymbol{\omega}_3$$

white noise

$$\mathbf{a}' = (\mathbf{C}_w^{-1} + \mathbf{C}_a^{-1})^{-1} \mathbf{b}$$

- Solved by pointing period. Baseline length down to 1 sample!
- Maximum-likelihood mode or **sampling mode**

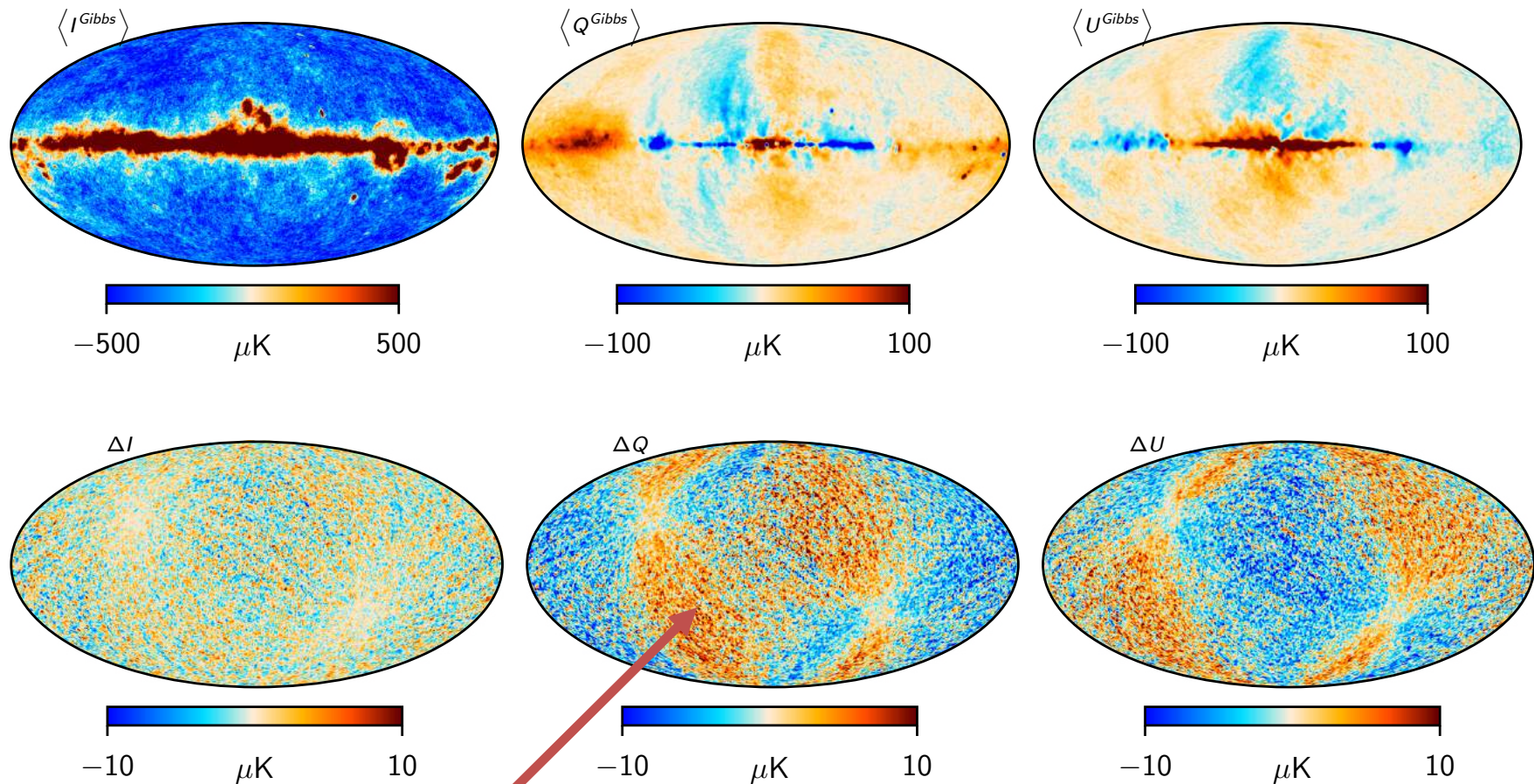
BEYONDPLANCK II. CMB map-making through Gibbs sampling

E. Keihänen^{3*}, A.-S. Suur-Uski^{3,7}, K. J. Andersen¹¹, R. Aurlen¹¹, R. Banerji¹¹, M. Bersanelli^{4,9,10}, S. Bertocco⁸, M. Brilenkov¹¹, M. Carbone¹⁴, L. P. L. Colombo⁴, H. K. Eriksen¹¹, M. K. Foss¹¹, C. Franceschet^{4,10}, U. Fuskeland¹¹, S. Galeotta⁸, M. Galloway¹¹, S. Gerakakis¹⁴, E. Gjerløw¹¹, B. Hensley², D. Herman¹¹, M. Iacobellis¹⁴, M. Ieronymaki¹⁴, H. T. Ihle¹¹, J. B. Jewell¹¹, A. Karakci¹¹, R. Keskitalo¹, G. Maggio⁸, D. Maino^{4,9,10}, M. Maris⁸, A. Mennella^{4,9,10}, S. Paradiso^{4,10}, B. Partridge⁶, M. Reinecke¹³, T. L. Svalheim¹¹, D. Tavagnacco^{8,5}, H. Thommesen¹¹, M. Tomasi^{4,9}, D. J. Watts¹¹, I. K. Wehus¹¹, and A. Zacchei⁸

- Paper available online: <http://arxiv.org/abs/2011.06024>
 - Theoretical background for the map-making algorithm of BeyondPlanck
 - Results based on simulations

Gibbs map

Gibbs map = mean of the Gibbs chain



Bandpass leakage
Cannot be solved in map-making alone.
We need global Gibbs sampling!

4.1: Prototype MADAM module



Deliverable 4.1. Prototype MADAM module

- Install the MADAM map-making code (3.8.3) on the Oslo cluster. Test on simulated data.
- Delivered: September 20th 2018
- Accepted: January 22nd 2020

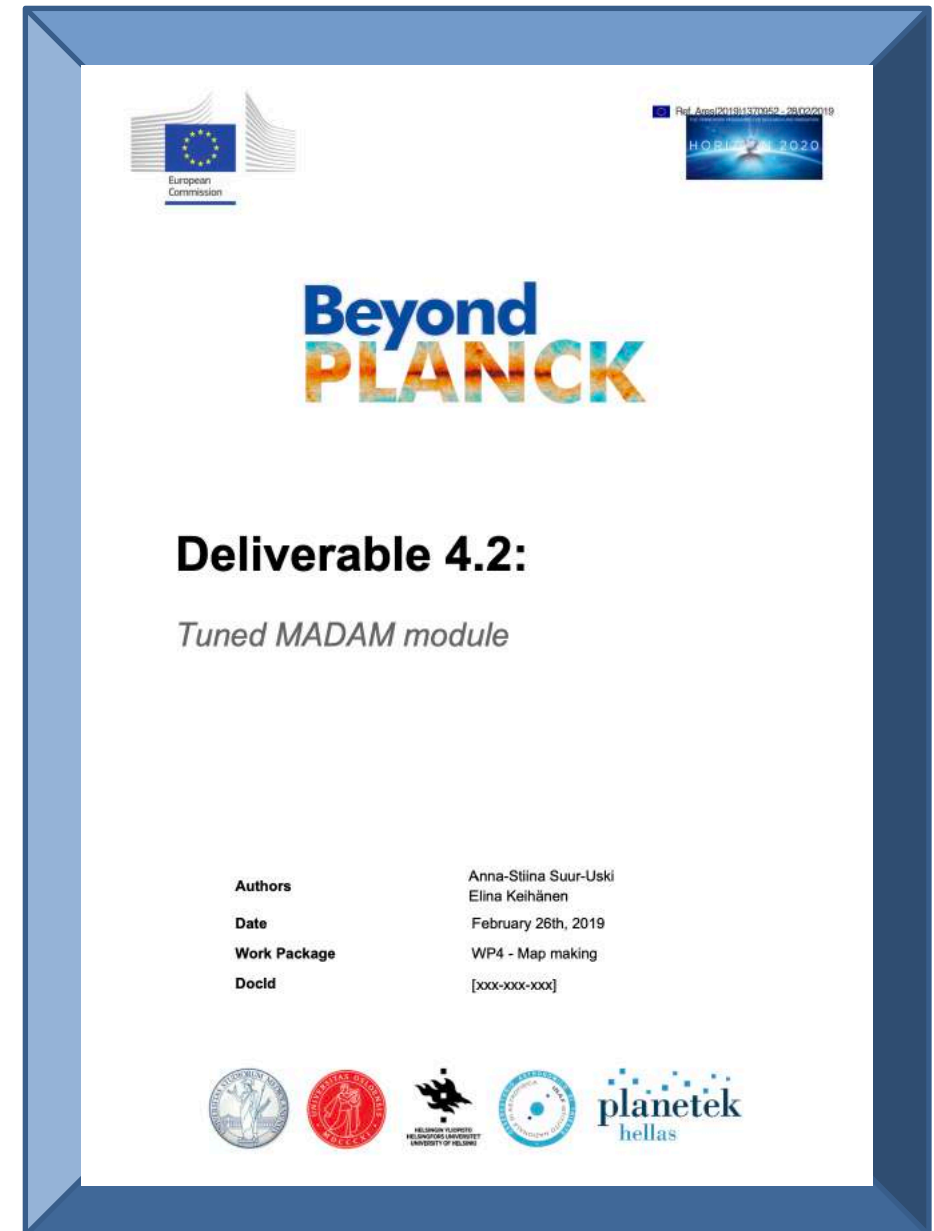


4.2: Tuned MADAM module



Deliverable 4.2. Tuned MADAM module

- Interface the MADAM map-making code with BeyondPlanck data model.
- New Madam version 3.9.0
- Delivered: February 28. 2019
- Accepted: January 22. 2020



4.3: Commander 4D map interface

Deliverable 4.3.

Commander 4D map interface

- Submitted: November 30. 2020
- Beam-deconvolution module (WP5) takes as input 4D map data objects:
4D map = compressed TOI, or enhanced Healpix maps with information on beam orientation.
- “4D” refers to four parameters: pointing (theta,phi), beam orientation (psi), and time (pointing ID).
- Same objects serve as input for a number of auxiliary tools, for instance construction of partial sky maps.
- Commander3 outputs the required information as HDF5 data objects per core.
HDF5to4Dmap tool (python) converts this into the standard FITS file

PM overview



Participant	EU-funded person months	In-kind person months
Helsinki	8	0
Total	8	0
Budgeted	10	
Deviation	-2	

Overview of work done within WP4:

- Madam map-making code was installed on Oslo cluster and interfaced with the data model -> deliverables 4.1 and 4.2
- HDF5to4Dmap tool for conversion of Commander outputs into 4D map format -> deliverable 4.3
- A new way of constructing sky maps as part of Gibbs procedure, was proposed and tested with an external test code.
Based on Gibbs sampling of the correlated noise component
-> BP II

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- “*BeyondPlanck*”
 - COMPET-4 program
 - PI: Hans Kristian Eriksen
 - Grant no.: 776282
 - Period: Mar 2018 to Nov 2020

Collaborating projects:

- “*bits2cosmology*”
 - ERC Consolidator Grant
 - PI: Hans Kristian Eriksen
 - Grant no: 772 253
 - Period: April 2018 to March 2023
- “*Cosmoglobe*”
 - ERC Consolidator Grant
 - PI: Ingunn Wehus
 - Grant no: 819 478
 - Period: June 2019 to May 2024